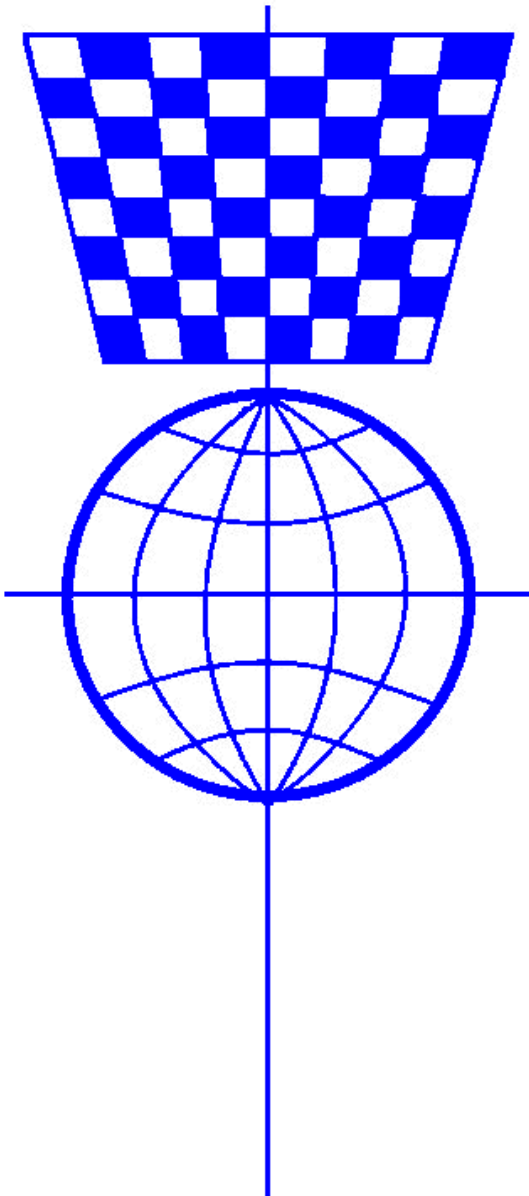


# Scottish Correspondence Chess Association

**Magazine No.73**

**Spring 2001**



- The first e-mag is here!  
- *progress or fashion fad?*
- Are computers spoiling CC?  
- *the debate sharpens up!*
  - ChessBase 7 and 8  
- *more features assessed*
  - Grading update  
- *ICCF April changes*
- SCCA policies under review  
- *new tournament formats*
- Chess website reviews  
- *new series*

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## Editorial

Well, the magazine is now in cyberspace, and I must say it's nice to come out of the de-pressurising chamber and just sit down for a spell to read the thing!

In time-honoured fashion, most of the effort and last-minute dramas went into gathering the copy, re-setting pages where articles were longer or shorter than expected, and so on. The new technology caused a few problems, but nothing in the showstopper class.

So, are the changes any good? You will no doubt form your own opinions as you read through this edition, but I hope you'll agree that the quality of the articles has maintained the high standards set by previous contributors (and, since many of them are familiar names, maybe that's not too surprising!).

I hope also that you'll take to the new look and feel of each page. Those of you who are able to view the magazine on your computer will quickly notice the introduction of colour and extra graphics, which is one of the side benefits of web production. Also, if you are connected to the web at the time you browse the magazine, the supplied links should transport you around the referenced websites more or less instantaneously.

Those of you who are reading only the printed edition may not experience the benefits of colour and web-surfing, but I trust the print production is sharp, and of course you can extend your library rack to file this edition with your existing collection!

Finally, the economics of the new production method should turn out as favourably as expected - both printing and distribution costs are cheaper than before, and we should be able to maintain the lower subscription rates for the magazine as a result.

There's plenty more we can do with the magazine, both in terms of content and presentation, so please let me have your opinions and feedback. If you have any problems in receiving or reading your copy, please also get in touch. You can email me at: [webmaster@scottishcca.co.uk](mailto:webmaster@scottishcca.co.uk) or write to me at 7 Tullylumb Terrace, Perth PH1 1BA.

Iain Mackintosh

## News

Firstly, sad news to report with the passing of Walter Munn, latterly Honorary President of the SCA, and a founder member of the SCCA. Walter was an exemplary chess organiser over many decades, always unassuming and a real gentleman. He'll be much missed.

The Executive has been reviewing a number of policies in recent times, the most important of which affect our classes of membership and the way we organise our competitions. There is a full article later in the magazine, and we welcome your views on our proposals before next season's events start.

Also keeping us busy has been the preparation of year-end Accounts - numerous changes during the year, but the books are now on their way to the auditor for approval. We'll report a deficit this year and next - this year is down to old magazine expenditure and new magazine income coinciding, while next year we expect to pay the Bernard Partridge Memorial prize money. Our underlying budget forecast looks healthy however.

On the playing side, all our domestic events for 2001 are well under way, and our popular email quartets started a further 2 new sections in April.

We have issued invitations to players for the 21st Magazine Anniversary Tournament, and George Pyrich advises that we now have 14 firm acceptances and just one place to fill. Play is expected to commence in June.

The 5th NATT competition started play in March, and a set of cross-tables appears on the website to monitor our progress. In April, we also started a friendly international with IECC.

Remember that you can now access the website using easy-to-remember names:

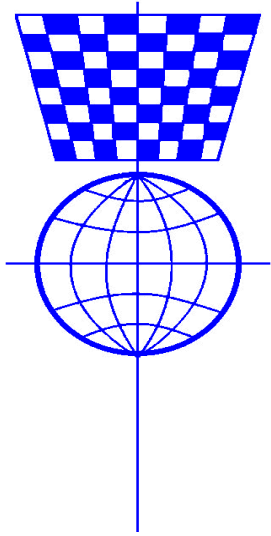
<http://www.scottishcca.co.uk>

<http://www.scottishcca.com>

<http://www.scottishcca.org>

Members are reminded that our AGM is coming up in June. A number of committee members are standing down this year, and so we welcome volunteers to act as office bearers for the 2001-02 season. Support your Association!

# SCCA Page



## AGM Notice

The Annual General Meeting of the Scottish CCA will be held at 4:00pm on Sunday, 17th June 2001, at Chess Suppliers (Scotland) Ltd, 15 Hope Street, Glasgow. The agenda will be:

1. Apologies
2. President's Remarks
3. Minutes of Previous AGM
4. Secretary's Report
5. Treasurer's Report
6. International Secretary's Report
7. Election of Office Bearers
8. Election of Auditor
9. Subscriptions
10. Changes to Constitution
11. Any Other Business

If any member wishes to raise any item of business, notification should be in the hands of the secretary by 11th May 2001.

Proposed amendment/addition to the SCCA Constitution:

**Amend** 3(a) Membership, Life or Annual, for which there shall be appropriate subscription, shall be open to any chess player, subject to 3(d) below.

**Add** 3(d) The Secretary may reject any application for membership on behalf of the Association. A rejected applicant shall have the right to appeal to the Executive Committee, whose decision shall be final.

## SCCA Membership

£8 is all it takes to get started! For £8, you become an annual member, you receive four copies of the SCCA magazine by email, and you can play email chess in our introductory tournaments.

After that, you pay as you go, depending on which types of event you want to play in. For example, a further £2 lets you play in friendly international matches; £3 per event gets you a place in the Challengers, Minors, Majors, Premiers or Quartets.

Higher graded players may wish to play in the Candidates and Championship events, which cost £5 per entry. All SCCA members are eligible to play in ICCF events, covering a wide range of playing strengths, and including thematic tournaments. Entry fees for ICCF events are shown on the SCCA website.

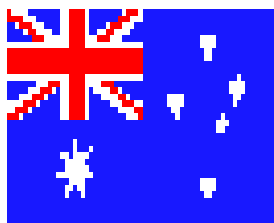
Interested? Email the SCCA secretary at: [secretary@scottishcca.co.uk](mailto:secretary@scottishcca.co.uk)

## SCCA 100 Club

The 100 Club is an important source of revenue for the SCCA, and we are trying to increase the numbers of units sold - currently 70, but we'd like to hit three figures! Subscription is only £1 per unit per month, and there are two prizes to be won at each monthly draw. Recent winners have included the following, most of whom, despite acute temptation, have decided to continue living in the UK:

April	1st	J W Kilgour
	2nd	J Armstrong
March	1st	B Thompson
	2nd	P M Giulian
February	1st	G D Pyrich
	2nd	M May

Interested? Email the SCCA treasurer at: [treasurer@scottishcca.co.uk](mailto:treasurer@scottishcca.co.uk)



## Are Computers Spoiling CC?

by John Mackie

Alan Borwell's article in Magazine 72 has sparked off some responses, and we are pleased to publish this follow-up from John Mackie in Australia. Alan hopes to pen further observations on this theme, and we welcome your contributions to the debate also, wherever you are! (Ed)

The following CC game is taken, with permission, from the Polish CC Magazine No 5-6/2000. It is of interest from two points of view: the clever tactics involved by White and the inability of the Fritz 6 program to find the best move, possibly because Fritz is blind as a complication of German Measles!

We accept that many chess programs are far below the level of play advertised by misleading commercials and we advise readers to take all the manufacturers' rubbish polemics with a grain of salt.

White: T. Slawinski

Black: M. Muller

B81

<b>1.e4</b>	<b>c5</b>
<b>2.Nf3</b>	<b>d6</b>
<b>3.d4</b>	<b>cxd4</b>
<b>4.Nxd4</b>	<b>Nf6</b>
<b>5.Nc3</b>	<b>a6</b>
<b>6.Be3</b>	<b>e6</b>
<b>7.g4</b>	<b>h6</b>

Or 7... e5!

<b>8.e4</b>	<b>Be7</b>
<b>9.Bg2</b>	<b>Qc7</b>
<b>10.h3</b>	<b>Bd7</b>
<b>11.Qe2</b>	

11.Qd2 is standard, but White tries a little novelty!

<b>11...</b>	<b>Nc6</b>
<b>12.0-0-0</b>	<b>0-0-0?!</b>

12... Nxd4 13.Bxd4 e5 14.Be3 is better for White.

<b>13.Qf2!</b>	<b>Rde8</b>
----------------	-------------

**14.Nb3**

**g5!?**



Now Fritz 6 at its expert Deep Position Analysis shows these three alternatives with numerically unreliable evaluations:

- a. 15.Rhf1 [0.78+]
- b. 15.Na4 [0.72+]
- c. 15.Rhg1 [0.72+]

Of course 15.fxc5 leads to nothing.

**15.Nd5!!**

Thus Fritz 6 did not find this old thematic continuation in similar positions. Ask for your money back!

<b>15...</b>	<b>exd5</b>
--------------	-------------

15... Qb8 16.Nxe7+ Rxe7 17.fxc5 is winning.

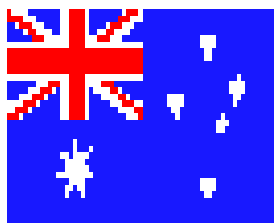
<b>16.Bb6</b>	<b>Qb8</b>
---------------	------------

<b>17.exd5</b>	<b>Nb4</b>
----------------	------------

This is designed to eliminate the d5 pawn otherwise Black can happily resign, eg. 17...gxf4 18.dxc6 Bxc6 19.Nd4 with a winning advantage.

<b>18.Qd4</b>	<b>Nbxd5</b>
---------------	--------------

18..Nxa2 19.Kb1 Bb5 20.Kxa2 wins the endgame.



## Are Computers Spoiling CC?

by John Mackie

19.Bxd5	Nxd5
20.Qxd5	Be6
21.Qd4	
Threatens mate. The rest is simple tactics.	
21...	Bd7
22.Nc5!	Bc6
23.Qd3	
Eyeing f5.	
23...	Bd7
24.Qd5	Bf6
25.Qxf7	Be7
26.Nxd7	Kxd7
27.f5	Rhf8
28.Qd5	Bf6
29.Rhe1	Bg7
30.c4!	Rxe1
31.Rxe1	Qc8
32.c5	Rf6
33.Re6	Qc6
34.Rxd6+	Rxd6
35.Qf7+	Kc8
36.Qg8+	1-0

Now Chris Depasquale's comments in November 2000, ACF:

### "Harnessing the Genie! Mackie vs MAC

Last month's issue of the Australian Chess Forum included a fascinating article by John Mackie entitled CC v PC. The thrust of the article was that even the latest chess-playing computer programs are unable to match human thought processes.

The article revolved around the position following black's 14...g5?! Here White played 15.Nd5!! which leads to a winning advantage for White in all variations. Mackie pointed out that Fritz 6 is unable to find that move, even using its expert Deep Position Analysis. Mackie is a bit radical for me. He suggests that the purchasers of chess-playing software should ask for their money back!

Well, if you purchased the software with the specific expectation that it would be able to identify the best move in absolutely every position, then I would agree that you have spent your money unwisely. I do not think, however, that any of the commercial software developers make that claim. **Chris Depasquale**"

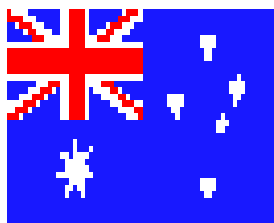
Now, in the December 2000 ACF Peter Parr writes: **"Fritz 6 plays the best move.**

In your October issue p44 and November issue p24 your correspondents are critical of Fritz 6 overlooking a piece sacrifice 15.Nd5!! Fritz 6 does in fact examine the move but rejects it due to 15.... exd5 16.Bb6 Qb8 17.exd5 gxf4 (much better than 17...Nb4 played in the game) 18.dxc6 Bxc6 19.Nd4 Ne4 and the position is far from clear.

Perhaps White is a bit better but Fritz plays the stronger move 15.Rhf1 (better than 15.Nd5?!). Fritz 6 clearly plays at a very high grandmaster level and is used by the world's strongest players. **Peter Parr**"

(I could have responded to this "advertising Fritz 6 letter" but I have no energy arguing non sequitur issues. Incidentally Peter Parr is the younger brother of Frank Parr in London. Peter has a chess shop in Sydney and is doing quite well (JM). Here is another example of the blundering Fritz 6:

1.e4	c5
2.d4	cxd4
3.c3	dx3
4.Nxc3	Nc6
5.Bc4	e6
6.Nf3	a6
7.0-0	Nge7
8.Bg5	h6
9.Be3	b5
10.Bb3	Ng6
11.Nd4	Bb7
12.Qe2	Na5
13.f4	Bc5!?



## Are Computers Spoiling CC?

by John Mackie

Fritz 6 plays this, but 13...Nxb3 is better.

14.f5!                    Ne5  
15.fxex6                dxe6  
16.Rad1



16...                    Qc7??

This is played by both Fritz 6 and Junior 6 above anything else, completely oblivious to white's next move, 17.Bxe6!! and the Be6 cannot be taken without a loss. So much for Peter Parr's claim that Fritz plays the strongest moves and that grandmasters are using it! What rubbish! Now, the best Black can do is 17... 0-0 and fight for a draw.

It should be understood that current software chess programs are not grandmaster strength for the simple reason that they do not have the facility for **strategic** planning, which requires human thinking. Further, developers and manufacturers of these programs claim that they, the programs, "think!". This is untrue and also one cannot buy a "thinking" chess playing program for \$200.

*Written in that tantalisingly ambiguous Oz style! However, as Bernard's ChessBase 7 Review is about to demonstrate, these crafty Germans are not taking this lying down! (Ed)*

## Letter to the Editor



*Bernard Milligan writes:*

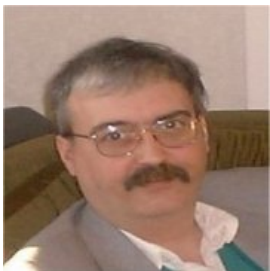
I really enjoyed Alan Borwell's article in Magazine 72 on Computers spoiling Correspondence Chess. Like Alan I agree that people tend to give the computers more credit than they deserve. True, you have to take into account the PC specifications, and how long you are going to let the analysis engine work on a position. An engine will come up with a far better move after an hour's analysis than after 5 minutes.

Steve Ham is a SIM and he played a very interesting series of games against the various chess engines. There's an excellent report on what happened, with great annotated games, at:

<http://correspondencechess.com/campbell/ham/ham.htm>

There's no doubt that the programs are capable of giving strong players a run for their money and holding their own against them in correspondence play. What has to be remembered is how long the programs took to perform at this level. Each program was running on a top PC and had about 20 hours per day to come up with its move.

Most humans play more than one game at a time so if you have 10 games you would have to have more than one PC to be able to allow a program to handle all the games properly. I use my PC for a lot of other stuff and couldn't just let it analyse away all the time, and I doubt many players can. So some people may use it to blunder check but until the engines and hardware can drastically speed up the analysis I doubt if they will make a serious impact on CC for some time yet.

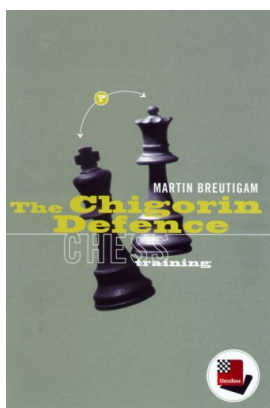


## ChessBase 7 Review Part 8

by Bernard Milligan



<http://www.chessbase.com>

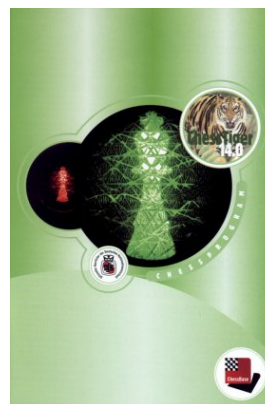


This CD is suitable for any Pentium PC running Windows 95,98,2000 or ME and comes with its own reader so you don't even have to have a copy of ChessBase.

The Chigorin Defence by Martin Breutigam is the latest CD from ChessBase in their rapidly growing Openings range. The Chigorin Defence comes about from the move order 1.d4 d5 2.c4 Nc6 and may not be the most popular because many players fear the fact that the c7 pawn is blocked.

The opening may be less well analyzed compared to many of today's openings but it offers plenty of scope for new ideas to be discovered. This above all else will make it a worthwhile choice for the Correspondence player. Strong players who have used this opening include Efim Bogoljubow, Edgar Colle, Savielly Xavier Tartakower, Boris Spassky, Tony Miles and more recently Alexander Morozevich.

The main instructional part of the CD contains 7 text files and 93 games which the author uses for instruction. The text is well set out and contains good links for easy use. This is helped because the author has included a section on how to use the CD. A separate database contains 20 training games with 54 training questions between them to help you hone your skills. The CD also contains a database with 4328 games as well as a big tree of all the games. All in all it makes for a very useful teaching aid which is understandable to even those of us who are not Grandmasters.



This CD is suitable for any Pentium PC with 16Mb RAM running Windows 95,98,2000 or ME.

New from ChessBase on the playing program front is Chess Tiger 14 by Christoph Theron. This program may soon become a serious rival to Fritz. Recent years have seen it obtain victories in the French Open Championship in both 1999 and 2000.

One of the improvements in Chess Tiger is that a mobility factor has been added and the engine will now always try to maximise its mobility. Other improvements over previous versions are that the program now knows how to mate with Knight and Bishop, it can now use Tablebases to improve endgame efficiency, and multi variation mode to allow you to see more than one line of analysis being calculated by the program.



## ChessBase 7 Review Part 8

by Bernard Milligan



Some of you may remember this position from Magazine 65 (Spring 1999). John Mackie from Australia (*The long arm of coincidence! Ed.*) pointed out that Fritz 5.32 persisted in playing 19.Nxc5 and totally missed the thematic 19.Rxd7! Bxd7 20.Bd3 winning. I pointed out in Magazine 66 that Fritz 5 found 19.Rxd7 on a PII 300 after about 15 minutes but Junior 5 failed to find it even after 30 minutes.

I now have a slightly faster machine and the good news is that ChessTiger14 took less than a minute to come up with the winning move as its preferred choice. Fritz 6 also found 19.Rxd7 to be the best move but took about 5 minutes to reach the same conclusion. Clearly Chess Tiger appears to be a much more attacking orientated program as can be seen from the fact that it quickly considers moves which other programs may initially consider inferior or may not consider at all.

An even better factor of this CD is that you get two engines for the price of one. The CD also has Gambit Tiger 2.0 included. Gambit Tiger is a much more attacking orientated program and quite happily goes on the King hunt meaning it produces moves other engines wouldn't play. Admittedly the engine has been improved on from previous versions as it doesn't now follow lines which would prove futile. For those who like attacking chess you will love this engine.

The CD includes a 319900 game database and Endgame Tablebases.



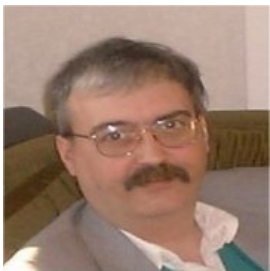
ChessBase Magazine 81 is a real bargain this time. Rather than one you get two CDs this time. the normal CD contains a main database with 1428 games and 12 texts containing Tournament reports. The largest set of games (258) are those from the FIDE knock-out world championship. Of these 96 are annotated, amongst others also by the winner Vishy Anand. tournaments and matches on the CD include Delhi/Teheran, Wijk aan Zee, Budapest RWE, Donetsk, Linares Anibal Open, Hastings, Gothenburg, Rumanian Team Championship, Israel Men's Championship, Elbow Beach Schach Festival and York.

As well as the usual tactics, strategy and endgame databases theory this time cover A18 English Mikenas System, B11 The Boleslavsky Gambit and D50 The Canal Gambit. there are aslo 17 Multimedia reports.

The second contains a new players encyclopedia which replaces the one you received with your ChessBase 8.0 program. The encyclopedia has been substantially improved and enhanced. There are around 20,000 new player entries and more than 1,100 new pictures, including a lot of recent shots of the top players.

There is some other good news: the photos have been converted to the "JPG" format, which compresses the pictures (and the file size) dramatically, without losing any of the quality in the process. Replacing the older encyclopedia with the new larger one will actually *save* you 400 MB of hard disk space.





## ChessBase 8 Review Part 2

by Bernard Milligan



<http://www.chessbase.com>

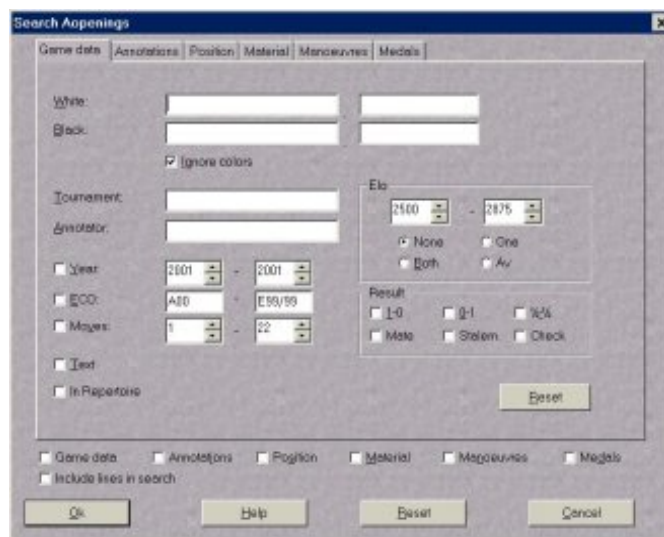
In this article I want to touch on some of the things that can be done with databases in ChessBase 8. First of all though lets explain, in laymen's terms, what a database is. A database is simply a collection of records containing various pieces of information. For example you may wish to set up a database containing information about friends and family. Each record may contain the following information: - Name, Address, Telephone Number, E-mail address, Date of Birth, Likes/Dislikes or anything else you may wish to record.

Fine, you can store that sort of information in a address book but the point of a database is to make the information more readily available. With a small database of say 20 records you could simple flick from record to record to find out if anyone has a birthday coming up but with say several hundred records or even thousands if you are popular, that would be impractical. That is where a database comes into its own because you can set up a search to find out such information at the click of a mouse. So now you can instantly find out that little Johnny's birthday is next week without having to look at every record manually.

So that's the basics. Chess databases work in exactly the same way. A record will contain the moves of a game with any sub variations someone has recorded, the names of the players, when and where the game was played, the ECO code for the opening variation, any text annotations someone has added and perhaps even some video annotations.

The greater the number of games the more information you have at your disposal and therefore the greater the need for efficient search tools to be able to search for specific information. Fortunately that is exactly what ChessBase 8 provides and the ease with which you can retrieve information has to be one of the best reasons for buying ChessBase 8.

The most obvious search may be for example for games by a specific player or perhaps of a specific opening. This can be done by using the search mask and if you right click on any of the databases in your opening window the drop down menu will allow you to select the search mask.



This is the first screen to pop up and is the Game data window. This is probably the most commonly used search facility. It can be used to enter for example the name of a player. Then simply clicking OK will begin the search and ChessBase will bring up a list of all the games for that player in that database. The other Tabs at the top of this box (Annotations, Position, Material, Maneuvers and Medals) allow you to enter different search criteria.

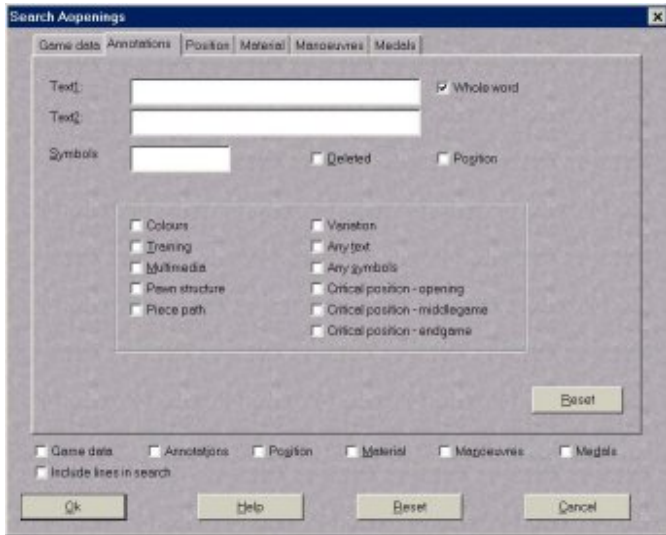


# ChessBase 8 Review Part 2

by Bernard Milligan

## Annotations

For example here you could enter backward pawn in text 1 and hanging pawn in text 2 and the search would find all games containing either text string.



The other way to use this search mask is to click on get board. I have a separate small database which contains my games. I can open this database, load a game and play through to a certain position. By clicking on the ChessBase 8 bar in the tool bar at the bottom of the screen I can then right click on a larger database to launch the Search Mask. I then click on the Position Tab and click on Get board. The current position from the game I am looking at is then automatically loaded into the search mask. Once again the search will find all games in the database where that game has been reached.

To give you an idea of the power and speed of ChessBase 8 searches imagine a database containing 1,000,000 games. if each game is on average 35 moves that's 70 positions per game, giving 70,000,000 positions in the database, all of which ChessBase has to compare the entered position against to see if it matches. Depending on the speed of your PC this could be achieved in under 1 minute.

## Position

This is probably the second most common type of search that I use. You can set up a position manually by placing the pieces on the board. It need not be a complete position. You could set up a certain pawn structure with the Kings on certain squares and the search would find all games that matched that criteria.



In this window there is another interesting new possibility. Without setting anything on the board you can tick the little box which says Sacrifice. This cause a search for all games in which a sacrifice has been made. For example a Bishop is sacked for a pawn on h7. All game containing sacrifices will be found but be warned ChessBase will find both good and bad ones. Its up to you to decide which is which if you want to try any of the ideas in your own games. Be warned though this could be a time consuming search. if you have a database of 1 million plus games you could happily go away and leave the computer working all night to find all the sacrifices in that database. Its best to use this search on small games collections. If you are interested in finding sacs in a particular opening variation I would advise that you create a small database containing only games of that variation and then do the search for sacrifices on that database.



# ChessBase 8 Review Part 2

by Bernard Milligan

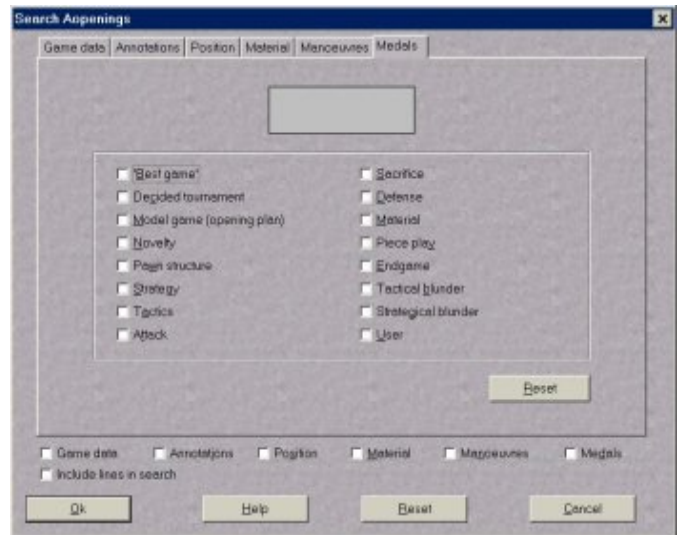
## Material

This is most useful for finding particular types of endgames you may wish to study. You would enter the minimum and maximum number you wanted for each piece. For example you might want to examine 2 White Rooks (minimum 2, maximum 2) and White pawns (for example minimum 1 maximum 3) versus Black Queen (minimum 1 maximum 1) and pawn (minimum 1 maximum 1).

For example this would allow you to search for games where a White Bishop has moved from anywhere to capture a pawn on f7.

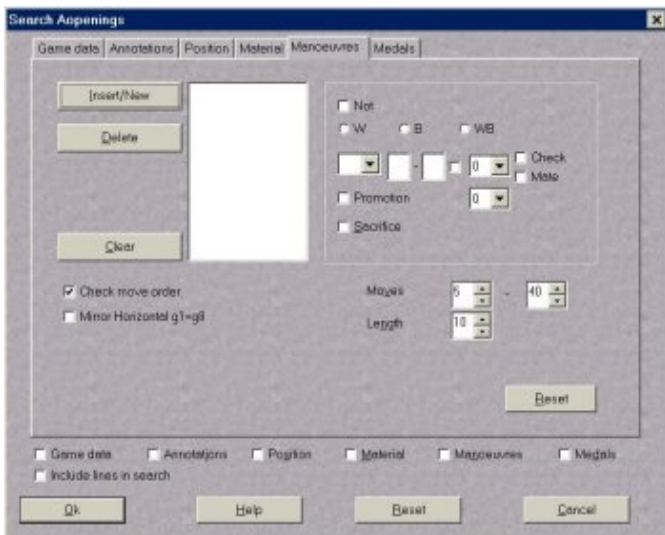
## Medals

When entering games some annotators may add medals for best game or mark a particular move as a Novelty. This mask allows you to search for games marked in this way.



## Manoeuvres

The basic search mask isn't the end of the story. Double clicking on a database opens the database and there are a whole other set of possibilities. These will be covered in Part 3.





## Grading Update

by Raymond Baxter

A new ICCF grading list has been published. The new grades are based on results up to 31 December 2000, and will apply to internationally graded games starting between 1 April and 30 September this year. The following grades have changed. If your name does not appear on this list, then either you do not have an international grade, or it is the same as that published in the Winter 2000/01 magazine. A provisional grade is marked with an asterisk.

No.	Name	Results	Grade	No.	Name	Results	Grade
004	Aird, I	54	2343	256	Lennox, C J	70	2393
317	Almarza-Mato, C	146	1977	LM03	Livie, G W G	82	2267
049	Armstrong, A	63	1993	352	McDonald, G R	46	1757
016	Bailey, E A	18	1987 *	391	McIntee, C	29	2081 *
386	Ballan, M	43	1952	LM32	Mackintosh, I	133	2272
015	Baxter, R W M	54	2316	216	Macmillen, A N	93	1891
LM11	Beecham, C R	206	2246	001	McNab, C A	111	2507
LM09	Borwell, A P	379	2293	LM66	Marshall, I H	117	1894
215	Brown, A C	39	2270	LM91	May, M A	16	2268 *
038	Campbell, I S	163	2107	178	Milligan, B	75	2435
173	Cook, W M	20	2085 *	LM78	Mitchell, I W S	40	1988
364	Coope, D W	117	1960	333	Montgomery, R S	16	2304 *
204	Copley, J	69	1911	234	Murray, S A	15	1987 *
LM27	Craig, T J	230	2425	202	Neil, D	32	2462
166	Cumming, D R	113	2129	225	Norris, A C	91	2175
358	Dearnley, A	105	2353	379	Phillips, G H	118	2265
340	Finnie, D S	134	2486	048	Pyrich, G D	463	2397
086	Gillam, S R	114	2366	136	Reeman, I F	68	2169
LM51	Giulian, P M	356	2451	311	Saxton, G	33	2008
124	Goodwin, B	24	2233 *	057	Sneddon, I	82	2348
LM56	Hartford, Mrs E A	151	1939	LM65	Sprott, G R	120	2379
063	Harvey, D	28	2053 *	294	Stewart, D J	118	2325
014	Herries, J M	28	2019 *	LM46	Stewart, K W C	60	2234
114	Hilton, S H	94	1548	336	Teunisse, F	20	1964 *
LM10	Hislop, A T	159	2013	365	Thompson, B	95	2061
LM48	Kilgour, D A	227	2509	LM79	Thomson, T	288	2246
260	Knox, A	16	1935 *	LM80	Watson, Joe	111	2346



# SCCA Policy Proposals

by Iain Mackintosh

The Executive has been reviewing policies this year, partly with a view to setting down many of the established practices of the Association, and partly to set out some proposed changes in the way we run things in future. This article sets out a summary of our progress so far, and we invite members to comment, particularly on the new proposals before they come into effect (mostly next season).

You can start a public debate by making a posting on the message board on our website, or you can email me at: [president@scottishcca.co.uk](mailto:president@scottishcca.co.uk) or write to me at 7 Tullylumb Terrace, Perth PH1 1BA.

## General

1. We are a national organisation.
2. We are an active member and supporter of ICCF.
3. We are a non-commercial organisation with a break-even (or better) financial aim.

[Nothing new here; just confirmation of who we are!](#)

## Membership

1. Our membership is open to any chess player, subject to the categorisations below.
2. We recognise the following nationality categories:
  - a. Scots (fulfil ICCF regulations and can represent Scotland in ICCF team events).
  - b. Scots Connection (descent from parent/grandparent and/or residence for 2+ years).
  - c. Non-Scots (all other types).
3. We operate the following membership categories, all of whom have voting rights at the AGM:

Category	Fees	Benefits
Patron	£100+ donation	Commemorative (by agreement); free magazine (email or printed) in the first year; free tournament entries (all events in any year).
Life	10 x Annual	Free magazine (email or printed) in the first year; free email introductory tournaments in any year.
Annual	Set at AGM	Free email magazine and email introductory tournaments.



## SCCA Policy Proposals

by Iain Mackintosh

4. We solicit membership as follows:

- a. Scots - actively, via all available media in Scotland.
- b. Scots Connection - passively, via the website and magazine internationally.
- c. Non-Scots - passively in accordance with ICCF agreements, with requests ratified via international office-bearers as required.

5. Playing eligibility is as follows:

- a. All nationalities and all member types can play in all SCCA events.
- b. All nationalities whose principal affiliation is to the SCCA, and all member types can be entered and play in ICCF individual events.
- c. All Scots nationals (2a above) and any member type can play (if selected) in ICCF team events.

[Not much new here, but \(we hope\) some helpful clarifications. Note the proposed introduction of patron members.](#)

### Tournaments

1. We run the Championship as a postal-only event, with a fixed 2-year cycle, starting in January each year.
2. We redesignate the current email event as an introductory level tournament from January 2002, with members being allowed up to 3 free sections per annum.
3. We run all domestic tournaments other than the Championship on the following basis:
  - a. Subject to sufficient players being available, the controller may start any round of any event at any time.
  - b. All rounds of all events may be played by either email or postal means, with postal being the default if players are unable to agree the method.
  - c. Email and postal playing rules, together with a current grading list, shall be published on the website at all times.
  - d. Email and postal time controls published by the controllers for each event should allow easy switching of methods during play.
4. We promote domestic tournaments by allowing non-members selected entry rights, viz:
  - a. Leagues (and other team events) - 1 entry/year for non-members.
  - b. Email introductory events - 1 free section for non-members.
5. We run invitation/special events on whatever basis is deemed appropriate.

[Quite a few changes here, designed to make entry times and methods of play as flexible as possible throughout the year. The increasing popularity of email is recognised, but we decided to have mixed playing methods rather than organise postal and email versions of the same event.](#)



# SCCA Policy Proposals

by Iain Mackintosh

## Magazine

1. All annual members are email subscribers via part of their membership fee, but require to pay an annual fee to receive a paper version of the magazine.
2. All patron and life members require to pay an annual fee to receive the magazine after the first year.
3. Complimentary magazines are only available by email.

[A summary of recent changes to magazine production.](#)

## Finance

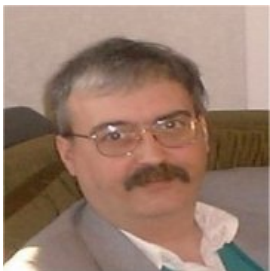
1. We run all major activities on a break-even (or better) basis, and report them separately in the annual accounts. These activities include:
  - a. SCCA domestic tournaments.
  - b. SCCA international and special tournaments.
  - c. ICCF team and individual tournaments.
  - d. Website.
  - e. Magazine.
  - f. 100 Club.
2. We fund other activities on a discretionary basis, subject to:
  - a. Any projected surplus from annual income less expenditure and/or...
  - b. Any balance sheet surplus, subject to the maintenance of a minimum reserve.
3. Discretionary activities will include:
  - a. Promotional activities.
  - b. Development/training events for members.
  - c. Contributions to expenses for delegates attending ICCF congresses.

[There has been a huge explosion in free internet and email chess, but national organisations still need to raise funds to survive. These changes \(and the pricing of our entry fees\) are to ensure we remain good value, and account prudently for each major activity we undertake.](#)

## Publicity

1. Within Scotland, all activities, including membership canvassing, are permissible using all available media.
2. Internationally, we may actively promote our website and magazine using all available media, but other activities including membership should not be directly publicised.
3. Invitations to international tournaments should be issued according to ICCF guidelines.

[Confirmation that we won't trespass on other national preserves when we advertise our wares.](#)



## Games Column

by Bernard Milligan

We kick off this edition of the games column with a plea for more games. Traditionally the start of the season means members are far too busy with their new games to find the time to do any annotating. Please try to make the effort as we are always short of games and your friends will appreciate your efforts.

We inaugurate the new Magazine format with a very enjoyable game from Michael Jessing from the 1999/2000 candidates campaign which saw Michael progressing to the Championship this season.

### SCCA Candidates 1999/2000

White: M Jessing

Black: B Thompson

Saemisch King's Indian E84

[Annotator M Jessing]

The Saemisch is my most successful way of dealing with the King's Indian, and losing with it is especially irksome. So when I played against B Thompson in the 1999/2000 Candidates I was especially pleased to have White, as it was the year before in the Premiers that I lost to him as White with the Saemisch. With the following game I decided on an improvement which paid off!

<b>1.d4</b>	<b>Nf6</b>
<b>2.c4</b>	<b>g6</b>
<b>3.Nc3</b>	<b>Bg7</b>
<b>4.e4</b>	<b>d6</b>
<b>5.f3</b>	<b>0-0</b>
<b>6.Be3</b>	<b>Nc6</b>

So far the moves are identical to the last tournament. Nc6 seems the most common approach, however c6, c5, Nbd7 and b6 are also options. c6 is a prelude to the movement of Black Queen's pawns and thus Kingside castling is in order for White. c5 creates an open game after White plays dxc5 followed by e5, although d5 is a safe approach for White and Kingside castling. With Nbd7, White will want to proceed along normal Saemisch lines i.e. secure centre, look for Kingside attack, if not castle Kingside. A fianchettoed Queen Bishop in the b6 variation will certainly restrict possible f4 and g4 pawn moves by White against the Black King (if castled on that side). Thus Kingside castling for White is a reasonable option as Black's Queen Bishop will be neutralised by the f3, d4 and possibly e5 pawn chain.

<b>7.Nge2</b>	<b>Rb8</b>
<b>8.Qd2</b>	<b>a6</b>



**9.Nc1**

Here I decided to part company with the game of the previous year, where I played the aggressive 9.h4 h5 10.0-0-0 and then proceeded to fumble the Kingside attack. The purpose of this move is to bolster d4 after the Knight goes to b3. I wanted to follow Petrosian's manoeuvre of Nc1 which he played against Fischer in 1962 which went 9.Nc1 e5 10.Nb3 exd4 11.Nxd4 Bd7 12.Be2 Nh5 13.Nxc6 bxc6 14.0-0 c5 15.Rab1 Bc6 16.Nd5 a5 17.b3 Ra8 18.Rfe1 Re8 19.a4 Qd7

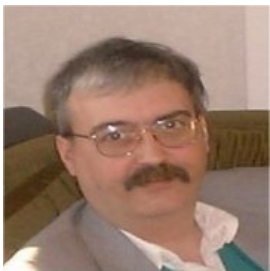
<b>9...</b>	<b>e5</b>
<b>10.Nb3</b>	<b>exd4</b>
<b>11.Nxd4</b>	



<b>11...</b>	<b>Nxd4</b>
<b>12.Bxd4</b>	<b>Be6</b>
<b>13.Be2</b>	<b>c6</b>
<b>14.0-0</b>	

I chose to follow Petrosian's example of solid centre and Kingside castle. aware that 14...d5, after exchanges, leads to a drawish position. After a loss I don't mind a draw even as White, but my opponent may have wanted to win.





## Games Column

by Bernard Milligan

**14...**                    **b5**  
 Attacking on the Queenside but his fianchettoed Bishop is powerless.

**15.b3**                    **bxc4**  
**16.bxc4**                **Qa5**  
**17.Rac1**



**17...**                    **Rfd8**  
**18.Rfd1**                **Rb4?**  
 Setting up the following Bishop fork by White. 18...d5 may have been better.

**19.Nb1**                **Ra4?**  
 19...Ne8! 20.a3 Ra4 - chance for at least a draw.

**20.Qxa5**                **Rxa5**  
**21.Bb6**                **Rxa2**  
**22.Bxd8**                **Rxe2**  
**23.Rxd6**                **Nh5**

Dubious, but what else?  
**24.Bc7**  
 Placed here so as to guard the f4 square from incursion by the Knight.

**24...**                    **Bh6**  
**25.Nc3**                **Rb2**  
**26.Rb1**                **Rc2**

**27.Nd1**                **Nf4**  
**28.Rd8+**               **Kg7**

The following Black moves are virtually forced.

**29.Be5+**               **f6**  
**30.Rb7+**               **Bf7**  
**31.Bxf4**                **Bxf4**  
**32.Rdd7**                **a5**  
**33.Rxf7+**               **Kh6**  
**34.Rxh7+**               **1-0**

34...Kg5 35.h4 mate.



There are a few games in this issue where the losing side has annotated the game. We all learn from our mistakes but few are willing to help others by highlighting games they have lost. Geoff and the others in this issue are to be congratulated on their willingness to send in interesting games for our benefit.

### SCCA Premiers 1999

White: G Lloyd  
 Black: R Beacon  
 Slav Defence D11  
 [Annotator G Lloyd]

**1.Nf3**                    **d5**  
**2.c4**                    **c6**  
**3.b3**                    **Nf6**  
**4.g3**                    **Bg4**  
**5.Bg2**                   **Nbd7**  
**6.Bb2**                   **e6**  
**7.0-0**                   **Bd6**  
**8.d4**                    **0-0**  
**9.Ne5**                   **Bh5**



9...Bf5 10.Nd2 Qe7 11.a3 Rfd8  
 12.Ndf3 Be4 13.b4 dxc4 1/2-1/2  
 Azmaiparashvili,Z -  
 Kramnik,V/Dortmund 1992.

**10.f4**  
 10.Nd2 Qe7 (10...Bc7 11.Ndf3 Nxe5  
 12.Nxe5 Nd7 13.Nxd7 Qxd7 1/2 1/2  
 Schmidt,W-Gdanski,J/POL-ch T  
 Lubniewice 1993.) 11.Re1 Ba3  
 12.Qc1 Bxb2 13.Qxb2 Rfd8 14.Rac1  
 Rac8 15.b4 Nxe5 16.dxe5 Nd7  
 17.cxd5 cxd5 18.e4 Rxc1 19.Rxc1  
 Nb6 1/2-1/2 Barbero,G-Fargo, 1995.

**10...**                    **Bxe5**

10...c5!?=

**11.fx5**  
 White wins space.

**11...**                    **Ng4**

Black gets in control.

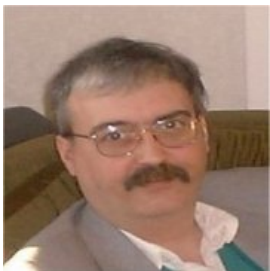
**12.Qc1**  
 The Queen on c1 creates tactical possibilities.

**12...**                    **f6**

**13.h3**                    **Nh6**

**14.exf6**                **Rxf6**

Opening the f-file gets Black a lot of play.



## Games Column

by Bernard Milligan

- |                   |       |
|-------------------|-------|
| 15.Rxf6           | Qxf6  |
| 16.g4             | Bxg4  |
| 17.hxg4           | Nxg4  |
| Threatening mate. |       |
| 18.Bf3            | Qh4   |
| 19.Bxg4           | Qxg4+ |
| 20.Kf1            | Rf8+  |
| 21.Ke1            | Qg8+  |
| 22.Kd2            | Rf1   |
| 23.Qc2            |       |



- |        |     |
|--------|-----|
| 23...  | Nf6 |
| 24.Nc3 |     |

Better is 24.Kc3!? ♞ was considered here but I don't think the outcome would have been any different.

- |         |      |
|---------|------|
| 24...   | Rxa1 |
| 25.Bxa1 | Qxa1 |
| 26.Qd3  | Qb2+ |
| 27.Ke3  | Qc1+ |
| 28.Kf3  | Qh1+ |
| 29.Ke3  | Qh6+ |
| 30.Kf3  | Qh3+ |



- |        |      |
|--------|------|
| 31.Kf2 | Qxd3 |
|--------|------|

I don't take very much to players who continue along in lost positions hoping for a blunder??, however while there's a Queen in play there's always the chance of a swindle. Robert forces the Queens off the board and my resignation soon follows. I reckon I was completely outplayed.

- |         |      |
|---------|------|
| 32.exd3 | g5   |
| 33.Na4  | b6   |
| 0-1     |      |
| 34.Nc3  | h5-+ |



The following game was provided, complete with annotations, by Liban Van Damme. The Bernard Partridge Memorial Tournament has been a huge success and continues to provide some fascinating games. Liban provided a few games and I hope to feature others in future columns.

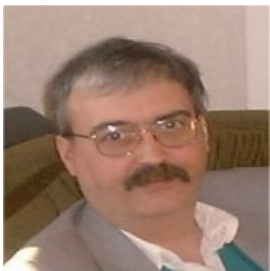
### Bernard Partridge Memorial Semi Finals, 1998

White: L van Damme (BEL)  
 Black: E Sowden (ENG)  
 Sicilian Defence B26  
 [Annotator Fritz 5.32 (60s)]

- |        |      |
|--------|------|
| 1.e4   | c5   |
| 2.Nc3  | Nc6  |
| 3.g3   | g6   |
| 4.Bg2  | Bg7  |
| 5.d3   | d6   |
| 6.Be3  | e5   |
| 7.Qd2  | Nge7 |
| 8.Bh6  | 0-0  |
| 9.Bxg7 | Kxg7 |
| 10.f4  | f6   |



- |          |         |         |         |        |         |
|----------|---------|---------|---------|--------|---------|
| 10...Rb8 | 11.Nf3  | f6      | 12.0-0  | b5     | 13.a3   |
| a5       | 14.Nd1  | Nd4     | 15.Ne3  | a4     | 16.h3   |
| Bd7      | 17.Rf2  | b4      | 18.axb4 | Rxb4   | 19.Nxd4 |
| exd4     | 20.Nc4  | Bb5     | 21.c3   | Rb3    | 22.Qc2  |
| Bxc4     | 23.dxc4 | Qc7     | 24.cxd4 | cxd4   |         |
| 25.Qd1   | d3      | 26.Rf3  | Qa7+    | 27.Kh2 | Rfb8    |
| 28.Rxd3  | Rxb2    | 29.Rxa4 | Rxg2+   |        |         |
| 30.Kxg2  | Rb2+    | 31.Rd2  | Rxd2+   |        |         |
| 32.Qxd2  | Qxa4    | 33.Qxd6 | Qc2+    | 34.Kf3 |         |
| Kf7      | 35.Qd4  | Qb1     | 36.g4   | Qb3+   | 37.Kg2  |
| Qb7      | 38.Kg3  | Qc7     | 39.h4   | h6     |         |



## Games Column

by Bernard Milligan

40.Kf3 Qc6 41.Ke3 Qe6 42.Kf3 Nc6  
 43.Qd5 g5 44.hxg5 hxg5 45.fxg5 Ne5+  
 46.Kf4 Ng6+ 47.Ke3 Qxd5 48.exd5 fxg5  
 49.Ke4 Kf6 50.c5 Ne5 51.Kd4 Nxg4 52.c6  
 Ke7 53.c7 Kd7 ½-½ Lederer,G-Eickhoff,H /  
 cr ch D 1992.

10...Be6 11.h4 h5 12.Bh3 Nd4 13.Bxe6 fxe6  
 14.0-0-0 Nec6 15.Kb1 Qa5 16.Nh3 b5  
 17.Rhf1 Rab8 18.Ng5 c4 19.Ne2 Nxe2  
 20.Qxe2 c3 21.Qe1 Nb4 22.a3 Rfc8 23.fxe5  
 Nxc2 24.Rf7+ Kg8 25.Qf2 Nxa3+ 26.bxa3  
 c2+ 27.Ka2 Rc7 28.Qf6 c1N+ 29.Kb1 1-0  
 Seppour,R-Podzielny,K / BL 1984.

10...Bd7 11.Nf3 Nd4 12.0-0 f6 13.Nd1 b5  
 14.c3 Nxf3+ 15.Rxf3 Bg4 16.Rf2 Rb8  
 17.Ne3 Bd7 18.Raf1 Qc7 19.Rf3 exf4  
 20.Rxf4 f5 21.Qf2 Qd8 22.h4 fxe4 23.Rf7+  
 Kg8 24.Qf6 Nf5 25.Nxf5 1-0  
 Voss,A-Winningstad,D / cr Casual  
 Compuserve 1995.

10...f5 11.0-0-0 (11.exf5 Nxf5 12.fxe5 Nxe5  
 13.0-0-0 Re8 14.Nh3 b5 15.Rhf1 Qa5  
 16.Kb1 Be6 17.b3 Qa3 0-1  
 Kharatian,A-Rogule,L/Tallian 1997.)  
 11...Rb8 12.h4 h5 13.Nf3 b5 14.fxe5 dxe5  
 15.exf5 Nxf5 16.Ng5 Ncd4 17.Nce4 b4  
 18.g4 Nh6 19.gxh5 gxh5 20.Nxc5 Qa5  
 21.Nge4 Rf4 22.Kb1 Bg4 23.Rdf1 Ne2  
 24.Rxf4 exf4 25.Nb3 Qf5 26.Rf1 a5 27.Bf3  
 Ng3 28.Nxg3 fxg3 29.Bg2 Qe5 30.Re1 Qf6  
 31.Qe3 Nf5 32.Qa7+ Kh6 33.Qxb8 Nxh4  
 34.Qxg3 1-0 Seppour,R- Schleupner,K /  
 Bayern 1995.

**11.Nge2**



11.Nf3 Be6 (11...Nd4 12.0-0 Bg4  
 13.Nd1 Bxf3 14.Bxf3 exf4 15.gxf4  
 d5 16.Qf2 Nxf3+ 17.Qxf3 dxe4  
 18.dxe4 Qb6 19.Ne3 Rad8 20.b3  
 Rd4 21.Rad1 Qe6 22.Rxd4 cxd4  
 23.Nd5 Rc8 24.Rf2 Nxd5 25.exd5  
 Qd7 26.Rd2 Rc3 27.Qg2 Qe7 28.Re2  
 Re3 29.Rxe3 Qxe3+ 30.Qf2 Qe4  
 31.d6 Kf7 32.Qf1 Ke6 33.Qc4+  
 Kxd6 34.Qb4+ Ke6 35.Qc4+ Kf5  
 36.Qc5+ Kg4 37.Qc8+ f5 0-1  
 Lamford,P-Zueger,B/Dubai olm  
 1986.) 12.0-0 Nd4 13.Nh4 Qb6  
 14.Rf2 Rac8 (14...c4 15.dxc4 Bxc4  
 16.b3 Bg8 17.Na4 Qc7 18.c3 Ndc6  
 19.c4 Nd4 20.Rc1 Rad8 21.Bh3 h6  
 22.Ng2 b5 23.cxb5 Qb7 24.Ne3  
 Nxb5 25.Nc3 Nxc3 26.Qxc3 Qxe4  
 27.Bg2 Qd4 28.Qxd4 exd4 29.Nc2  
 Nf5 30.Rd1 Rfe8 31.Nxd4 Nxd4  
 32.Rxd4 Re1+ 33.Bf1 Rd7 34.Rfd2  
 d5 35.Kf2 Ra1 36.Bg2 Kf8 37.Ra4  
 Be6 38.Ke3 g5 39.Kd4 gxf4 40.gxf4  
 Re1 41.Ra5 Kf7 42.Bxd5 Rf1  
 43.Ke4 f5+ 44.Ke3 Re7 45.Bxe6+  
 Rxe6+ 46.Kd3 Rxf4 47.Rxa7+ Kf6  
 48.Kc2 Rf1 49.b4 f4 50.b5 f3 51.Ra6  
 Ke7 52.Rxe6+ Kxe6 53.b6 f2  
 54.Kd3 Rb1 55.Rxf2 Rxb6 56.Kc4  
 Ra6 57.Kb5 Ra3

58.Rd2 Kf5 59.Kb4 Ra8  
 60.a4 Rb8+ 61.Kc5 Rc8+  
 62.Kb5 Rb8+ 63.Ka6 Rc8  
 64.Ra2 Ke6 65.a5 1-0  
 Spassky,B-De Firmian,N /  
 London Lloyds Bank  
 1984.)15.Nd1 exf4 16.gxf4 d5  
 17.c3 Ndc6 18.f5 Bf7 19.fxg6  
 hxg6 20.Ne3 Ne5 21.exd5  
 Rh8 22.Nf3 Qd6 23.Nc4  
 Nxc4 24.dxc4 Nf5 25.Bf1  
 Rce8 26.Re1 Rxe1 27.Nxe1  
 Re8 28.Ng2 Nh6 29.Be2 Re4  
 30.Rf4 Re8 31.Bd3 g5 32.Re4  
 Rxe4 33.Bxe4 Qe5 34.Bf3  
 Nf5 35.Qe2 Qxe2 36.Bxe2  
 Nd6 37.h4 gxh4 38.Nxh4 Kh6  
 39.Bd3 Kg5 40.Ng2 f5  
 41.Kf2 f4 42.Ne1 Bh5 43.b3  
 b6 44.Nc2 Kf6 45.Na3 Ke5  
 46.Nb1 Be8 47.Nd2 Bh5  
 48.b4 Be8 49.Nb3 Nb7  
 50.Be2 Ba4 51.Nd2 Bc2  
 52.Nf3+ Kf6 53.Ne1 Bg6  
 54.Bf1 Ke5 55.Bh3 Nd6  
 56.Nf3+ Kf6 57.Nd2 Bh5  
 58.bxc5 bxc5 59.Nb3 Ne4+  
 60.Ke1 f3 61.Bf1 f2# 0-1  
 Lurje,P-Salov,S / 02 Zurich  
 op 1993.

**11... Qb6**

**12.0-0-0 Qa5**

12...Nd4 13.h3 Be6 14.Rhf1  
 Rae8 15.Rf2 Qa5 16.Kb1 b5  
 17.Nxd4=

**13.h4**

13.Kb1 b5 14.Nd5 Qxd2  
 15.Rxd2 Nxd5 16.exd5 Nd4  
 17.Re1 Bb7=

**13... h5**

**14.Rdf1**



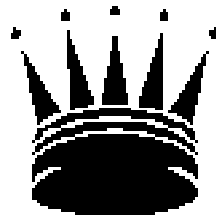
# Games Column

by Bernard Milligan



14.Rhf1 Be6 15.Kb1 Nd4 16.Nxd4  
 cxd4 17.Nd5 Qxd2 ♖  
**14...**                    **b5**  
**15.fxe5**  
 15.Kb1 b4 16.Nd5 Nxd5 17.exd5 b3  
 18.Qxa5 bxc2+ 19.Kxc2 Nxa5 ♗  
**15...**                    **dx5**  
 15...fxe5 16.Rxf8 Kxf8 17.Qh6+ Kg8  
 18.Nd5+-  
**16.Kb1**                    **b4**  
 Black gains space. 16...Be6 17.Qe3  
 b4 18.Nd5 Rad8 19.g4 Bxg4+-  
**17.Nd1**  
 17.Nd5 Nxd5 18.exd5 b3 19.Qxa5  
 bxc2+ 20.Kxc2 Nxa5 21.Rf2 Rb8 ♗  
**17...**                    **b3**  
 Threatening mate.  
**18.Qxa5**                    **bxc2+**  
 Worse is 18...Nxa5 19.axb3 Rb8  
 20.Nf2 ♖  
**19.Kxc2**                    **Nxa5**  
**20.Bh3**  
 20.Nf2 Nac6 21.Kb1 Rd8 22.Rc1  
 Nd4 23.Nxd4 cxd4 24.Rc7 Rd7 ♗  
**20...**                    **Ba6**

20...Rd8 21.Bxc8 Raxc8 22.g4  
 hxg4 23.Kc3 f5 24.h5 f4 25.h6+ ♗  
**21.b3**  
 Secures c4. 21.g4 Rfd8 22.Nc1 c4  
 23.dxc4 Bb7 24.Bg2 Nxc4 25.gxh5  
 Rd2+ ♗  
**21...**                    **Nac6**  
**22.Nc1**  
 22.a3 Nd4+ 23.Nxd4 cxd4 24.g4  
 Rac8+ 25.Kd2 Rb8 26.b4 Rh8 ♗  
**22...**                    **f5**  
 22...Nb4+ 23.Kc3 Rad8 24.Nb2 f5  
 25.exf5 Nbd5+ 26.Kd2 gxf5  
 27.Na4 ♗  
**23.exf5**                    **Nd4+**  
**24.Kb1**                    **Nexf5**  
 24...gxf5 25.Re1 Ng6 26.Nb2 Rab8  
 27.Ne2 Nf3 28.Rc1 Bb7 29.Nc4 ♗  
**25.Bxf5**  
 25.g4 Ng3 26.Rxf8 Rxf8 27.Re1  
 Nge2 28.gxh5 gxh5 29.Bg2 Rb8 ♗  
**25...**                    **Nxf5**  
 25...gxf5 26.Rf2 f4 27.gxf4 exf4  
 28.Nc3 Rad8 29.Rg1+ Kh6 ♗  
**26.Re1**                    **Rae8**  
**27.Rhg1**                    **Nd4**  
 A classical outpost.  
**28.Re3**                    **Bb7**  
**29.Rge1**



Exerts pressure on the isolated pawn.  
 29.Nc3 Rf3 30.Rxf3 Nxf3 31.Rd1  
 Rd8 32.Kb2 Nd4 33.Ne4 Nxb3=  
**29...**                    **Kf6**  
**30.Rf1+**                    **Ke6**  
**31.Rfe1**                    **Rf5**  
**32.Nc3**                    **Ref8**  
**33.Ne4**  
 The Knight is not easily driven from  
 e4.  
**33...**                    **Bxe4**  
**34.Rxe4**  
 34.dxe4 Rf1 35.Nd3 Kd6 36.Nb2  
 Rxe1+ 37.Rxe1 Rf3 38.Rd1 g5 ♗  
**34...**                    **Nc6**  
 34...g5 35.Ne2 Nf3 36.Rd1 gxh4  
 37.gxh4 Rg8 38.d4 Rd8 39.Ng3 ♗  
**35.Ne2**                    **Rf3**  
**36.Rc1**  
 White gets Kings attack. 36.a3 Rd8  
 37.Rc4 Re3 38.Rxc5 Kd6 39.Rec1  
 Ne7 40.R5c2 Rxd3=  
**36...**                    **Kd6**  
 36...Rxd3 37.Nf4+ Kf5 38.Rxe5+  
 Nxe5 39.Nxd3 ♖  
**37.Ra4**                    **Rxd3**



# Games Column

by Bernard Milligan

37...Nb4 38.Rxa7 Rxd3 39.Nc3 Re3  
40.Rg7 Rf6 41.Rg8 Kd7 42.a3

**38.Nc3 Rd4**

38...Ke7 39.Ra6 Rc8 40.Nb5 Nb4  
41.Rxg6 a6 42.Na7 Rcd8 43.Rxc5=

**39.Nb5+ Kd7**

39...Kd5 40.Nxd4 cxd4 41.Ra6 Nb4  
42.Rxa7 Nd3 43.Rd1 Ke4 44.Kc2

**40.Nxd4 cxd4**

**41.Ra6 Nb4**

**42.Rxa7+ Kd6**

**43.Ra4 Nd3**

**44.Rg1**

44.Rd1 Nc5 45.Ra5 Rf2 46.b4 Ne4

47.Rc1 Nxc3 48.Ra6+ Kd5

**44... Rf2**

**45.g4**

45.Ra8 Nb4 46.Re1 Rg2 47.Rd8+  
Kc7 48.Rg8 Rxg3 49.Re2 Kc6

**45... Nf4**



45...Kd5 46.Ra6 g5 47.gxh5 gxh4  
48.h6 Rf5 49.Rh1 Rh5 50.a4

**46.gxh5 gxh5**

**47.Rg5**

47.Ra6+ Kd5 48.Ra5+ Kd6 49.Rg5  
Rf1+ 50.Kb2 Rh1 51.Ka3 Rxh4

**47... Rf1+**

**48.Kb2 Rh1**

**49.Ra6+ Kd5**

**50.Ra5+ Kc6**

**51.Rf5**

51.Rgxe5 Nd3+ 52.Kc2 Nxe5  
53.Rxe5 Rxh4 54.Kd3 Kc7 55.a4  
Kd6

**51... Rxh4**

**52.Ka3**

52.Rf6+ Kb7 53.Ka3 Nd3 54.Ka4  
Rh1 55.Kb5 Rc1 56.Rf7+ Kb8

**52... Nd3**

**53.Rf6+ Kb7**

**54.Raa6 Rh2**

54...Rf4 55.Rfb6+ Kc7 56.Rh6 Kb7  
57.Rae6 Rf7 58.b4 Rc7 59.Ka4±

**55.Rab6+**

55.Rae6 Rc2 56.Rh6 Rc5 57.b4  
Rc7 58.Ka4 Nf4 59.Rxe5 Rc2±

**55... Ka7**

**56.Rbe6**

The mate threat is Re7.

**56... Rc2**

**57.Re7+ Kb8**

**58.Rf3 Rc3**

**59.Rh3**

59.Rff7 Rc6 60.b4 Rc4 61.Rh7 Nf4  
62.Rxe5 Rc3+

**59... Nf4**

**60.Rxc3**

Threatening mate.

**60... dxc3**

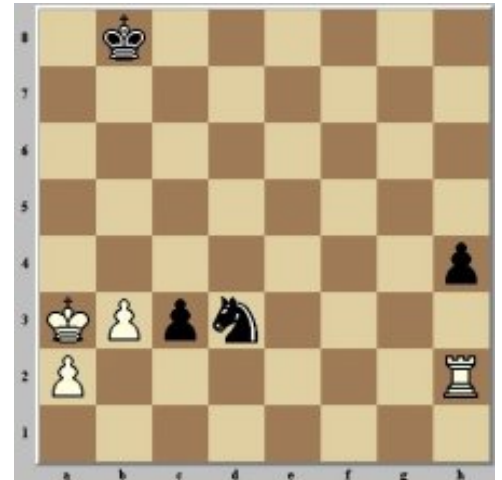
**61.Rxe5 Nd3**

**62.Re2**

62.Rxh5?! is clearly worse 62...c2  
63.Rh1 c1Q+ 64.Rxc1 Nxc1=

**62... h4**

**63.Rh2 1-0**



63.Rh2 h3 64.b4+- (64.Rxh3?! c2  
65.Rh1 c1Q+ 66.Rxc1 Nxc1=)



Next an offering from Chris McIntee  
which demonstrates the need to be  
constantly vigilant, even in the  
Opening.

## SCCA Quartet Q20

White: C McIntee

Black: I Sneddon

Fianchetto Grunfeld D73

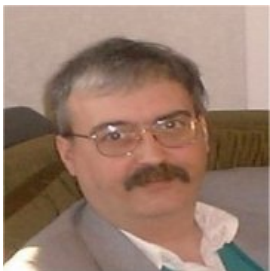
[Annotator C McIntee]

**1.d4 Nf6**

**2.Nf3 g6**

**3.c4 Bg7**

**4.g3 d5**



# Games Column

by Bernard Milligan

**5.Bg2**

Big mistake by White here, cxd5 looks better.

- 5... **dx4!**
- 6.Qa4+ **Nfd7**
- 7.Qxc4 **Nb6**
- 8.Qc2 **Nc6**
- 9.e3 **Bf5**
- 10.Qe2



10.e4 Bg4 11.d5 Bxf3 12.Bxf3 Nd4  
13.Qd3 looks better but after Nxf3 I lose my favourite Bishop with little development.

- 10... **0-0**
- 11.Nc3 **Re8**
- 12.0-0 **e5**
- 13.Qd1 **exd4**
- 14.exd4 **Nxd4**
- 15.Nxd4 **Bxd4**

There's nothing like a good gubbing now and again!!

- 16.Bxb7 **Rb8**
- 17.Bc6 **Re6**
- 18.Bg2 **Bd3**
- Ouch!
- 19.Re1

19.Qxd3 Bxf2+

19... **Bc2**

20.0-1

20.Qd2 then Nc4 wins.



I am always fascinated by gambits, so it is a pleasure when our members send me copies of such games.

There's nothing like giving up pawns to get the old brain cells working, so I hope you all enjoy this game.

**PCC "go-as-you-please", 1981**

White: P Tait

Black: D J Stewart

Kings Gambit Accepted C36

[Annotator D J Stewart]

- 1.e4 **e5**
- 2.f4 **exf4**
- 3.Nf3 **d5**
- 4.exd5 **Nf6**
- 5.Nc3 **Nxd5**
- 6.Nxd5 **Qxd5**
- 7.d4 **Be7**
- 8.Be2 **g5**



9.0-0

**Nc6**

After 16 years, I don't remember where my book theory ended.

- 10.c4 **Qd6**
- 11.d5 **Ne5**
- 12.Kh1 **Nxf3**
- 13.Bxf3 **0-0**
- 14.Bd2

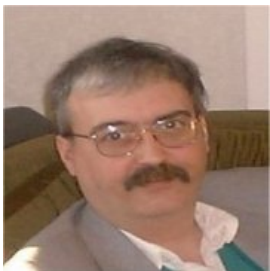
I imagine that by now I was beginning to get worried. My next was virtually forced.

- 14... **Bf6**
- 15.Qc2 **b6**
- 16.Rae1 **Bd7**
- 17.b4 **Rfe8**

I think I foresaw up to 23...Bd4 and a double-edged position. Rook exchanges should help Black.

- 18.c5 **bx5**
- 19.bxc5 **Qa6**
- 20.c6 **Rxe1**
- 21.Rxe1 **Re8**
- 22.Rxe8+ **Bxe8**
- 23.Qb1 **Bd4**
- 24.h4 **f6**
- 25.Qb8





# Games Column

by Bernard Milligan

The plan here was 25.Qb8 Qf1+ 26.Kh2 Qg1+ 27.Kh3 Qh1+ 28.Kg4 Qxh4+ but then I noticed that 29.Kf5 may be winning for White!

- 25... Qf1+
- 26.Kh2 Qg1+
- 27.Kh3 Kf7!

Here my old notes simply say "hair-raising"!

- 28.Qxc7+ Kg6
- 29.Be4+ f5

Now we see the reason behind Black's 25th and 26th moves.

### 30.Bxf5+!

If instead 30.Qd6+ Kh5 31.Bf3+ g4+ wins for Black.

- 30... Kxf5
- 31.Qc8+ Ke4



"only move to avoid a draw" the notes say.

- 32.Qxe8+ Be5
- 33.Kg4! Qxg2+

- 34.Kh5 Qh1
- 35.Kxg5 Qg2+

Spotting a possible trap.

### 36.Kh5?

According to the notes "I could not find a win against 36.Kh6"!

- 36... Kd3
- 37.c7 Qe2+

### 0-1

Now after 38.Kh6, the discovered check Bg7+ is deadly.



And finally to make up for Chris's earlier loss here is one of his quick wins.

### SCCA Challenge, 1999

White: A R Petrie  
Black: C McIntee  
Queens Pawn Opening D00  
[Annotator C McIntee]

- 1.d4 d5
- 2.e3 c5
- 3.dxc5

I was expecting the Stonewall.

- 3... Qa5+
- 4.Bd2 Qxc5
- 5.Nf3 Nf6
- 6.Bd3 g6
- 7.0-0 Bg7
- 8.Nc3 Nc6

- 9.Re1 0-0
- 10.Ne2 e5



Black is getting ready to kick bottom!!

### 11.b4

This move just helps Black centralise his Queen.

- 11... Qd6

Taking on b5 means parting with the powerful e pawn. 11...Nxb4 12.Nxe5.

- 12.Bb5 e4
- 13.Nfd4 Ng4!
- 14.Ng3

The only move was g3.

- 14... Nxd4
- 15.exd4 Bxd4
- 16.Be3 Bxa1

### 0-1





## Website Reviews

by Iain Mackintosh



<http://www.chesscafe.com>

This site is produced by Hanon Russell from Milford, Connecticut, and is something of a gathering point for chess journalism on the web - the emphasis is on attracting authors who are "weel-kent" and who have something to say.

Among current contributors are listed Tim Harding, Hans Ree, Gary Lane, Tony Miles and Lev Alburt, so the reader can proceed with a feeling of anticipation which is duly rewarded with some engaging, and occasionally provocative, prose.

Chess Cafe has built a good reputation for in-depth book reviews, and these are "attached" to many of the titles available in their online store (some in PDF format for easy download). The store itself is similar to other web offerings, where you can browse and collect your purchases in a basket (House of Staunton do the chess sets). Shipping prices from the US need to be factored in - UK suppliers may be cheaper.

The "Skittles Room" is an area of the site worth visiting regularly - it features book reviews and excerpts, letters, articles and historical items. These are rotated frequently, and there is an archive of published material.

An "Endgame Studies" page hosts a thought-provoking weekly puzzle, and the site features a bulletin board for messages and correspondence.

Overall, this is a site well worth bookmarking. I've seen more colourful and elegant site designs, but Chess Cafe has no need of such presentational aids - it clearly delivers its main objective, which is informative chess writing.



<http://www.ectool.nu>

This site was first brought to my attention by Thor Loevholt of Norway, one of my opponents in the 5th NATT event. It is the creation of Andres Valverde of Almeria in Spain - he's a 37-year old agricultural engineer with a chess hobby.

Andres has developed a software package which runs under most Windows variants, and which is designed to help correspondence and email players manage their inventories of games.

Being of European origin, the package is multi-lingual (7 languages at present) - always a source of envy for those of us who haven't mastered English yet!

The software (ECTool, version 6) basically maintains a database of all your games. These are fully indexed by event, opponent, date, etc as you would expect, and the game positions are displayed in Bookup format. Import and export facilities are provided in PGN format. An address book of your opponents' contact details is also integrated into the offering.

You can get the software to produce your moves and messages in PGN, international numeric or simple text formats, and it will even add a digital signature for you! If you want to do computer analysis on your games (only the completed ones, naturally), then the package can link to the Rebel chess engine.

ECTool is shareware (you can try before you buy), and is very reasonably priced at 15 Euros. A much more comprehensive review than this one can be found on Tim Harding's Chess Mail site at: <http://www.chessmail.com/ectool.htm>.





## Website Reviews

by Iain Mackintosh

It's good to see an enthusiast producing something useful, and Andres deserves credit for his invention. His site is somewhat individual (you can link to Spanish football sites, another of his hobbies!), and shows what you can do with a bit of initiative.



<http://www.nic.net4u.nl>

New in Chess is a well-established institution, based in Alkmaar in the Netherlands. It has been publishing magazines since 1968, initially the Dutch-language Schaakbulletin, and, since 1984, the English-language NIC. They are currently sponsors of the ICCF world email championships.

Its strength owes much to the writing ability of strong Dutch players like Donner, Timman and Sosonko, plus their drawing power in attracting all the top GMs and IMs to contribute material. The magazine also has something of a reputation for its caricatures and illustrations.

NIC has diversified over the years, and has published a series of books (again in Dutch and English) from 1972, and its Yearbook from 1982. The latter is of some interest, for it pioneered an openings classification, still regularly updated and annotated by GMs and IMs, and including TNs and refutations as well as standard lines.

The opening series has spawned a number of technical innovations, including NICkey (vying with ECO for VHS rather than Betamax status), NICbase (not dissimilar to ChessBase and other variants), NICcode (annotators' symbols), and NICstats (analysis of success rates in each database line).

The website is a more recent development, and I found it something of a curate's egg in terms of content and performance.

On the credit side, the general layout is simple and effective, with primary billing unsurprisingly given to the magazine and general publications section. The shop largely achieves its aims, with clearly illustrated items, and fairly easy shopping facilities.

The most recent Yearbook (No 58) has just been published, with a companion CDROM. Generally, the CDROMs look very attractive, summarising Yearbooks from way back, and with bundled NIC software to read them.

There is an excellently indexed links section, now boasting over 2100 entries, to whisk you around chess websites. The downloads area also looks inviting, with all the magazine games from 1999-2001 available in NIC, PGN and CB formats.

However, somewhat strangely for such an accomplished technical organisation, parts of the website don't function at all! I encountered three examples on my last visit, hopefully now restored to health.

Firstly, the link to their Quiz section just didn't do anything - very quizzical! Secondly, accessing the archive page in search of magazine back numbers provokes the chilling message that a database server connection has had a fatal error (I promise to write to the relatives if it turns out it was my fault!).

Lastly, and worst of all, I hit the shop with my guilders jangling, and, like a good CC man, went straight to the correspondence chess department, which promptly self-destructed with another "fatal error" message. If this text hadn't already been copyrighted, I'd be tempted to use it as a standard annotation for my own CC games!

## ICCF Page



<http://www.iccf.com>

Members of the Scottish CCA are eligible to play in ICCF postal and email Tournaments, which cover European and World, Open (O - under 1900), Higher (H - 1900-2100) and Master (M - over 2100) classes. Entries to H or M class events for the first time require evidence of grading strength, or promotion from a lower class. O and H classes have 7 players/section, with M class having 11. It is possible to interchange between postal and email events when promotion from a class has been obtained.

New World Cup tournaments start every 2-3 years, with 11-player sections of all grading strengths, and promotion to 1/2 finals and final. The entry fee covers all stages of the event, and multiple entries are allowed, though 1/2 finals are restricted to 2 places per individual.

Master Norm tournaments with 11-player sections are available for strong Players, using airmail or email. Entry level is fixed ICCF rating of 2300+, (2000 ladies); non-fixed ICCF 2350+ (2050 ladies); or FIDE 2350+ (2050 ladies); while medal winners in national championships are also eligible. Section winners who do not achieve norms receive entry to a world championship 1/2 final.

International numeric notation is the standard for postal events, while PGN is recommended for email play. Playing rules and time limits are provided for each event. The SCCA international secretary can advise on all aspects of play, how to enter events, current entry fees, etc. Email for details: [international@scottishcca.co.uk](mailto:international@scottishcca.co.uk)

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Forthcoming thematic tournaments:

**Entries by 1 June 2001; play starts 15 August 2001**

**9. Marshall Attack, C89**

1.e4 e5 2.Nf3 Nc6 3.Bb5 a6 4.Ba4 Nf6 5.0-0 Be7  
6.Re1 b5 7.Bb3 0-0 8.c3 d5

**Entries by 1 August 2001; play starts 1 October 2001**

**10. Sicilian Sveshnikov, B32**

1.e4 c5 2.Nf3 Nc6 3.d4 cxd4 4.Nxd4 e5

**Entries by 1 August 2001; play starts 1 October 2001**

**11. Dada Opening, A00**

1.g3 e5 2.Bg2 d5 3.b4

**Entries by 15 September 2001; play starts 15 November 2001**

**12. French Defence, Chatard-Alekhine Attack, C13**

1.e4 e6 2.d4 d5 3.Nc3 Nf6 4.Bg5 Be7 5.e5 Nfd7 6.h4

Interested? Email the SCCA international secretary at: [international@scottishcca.co.uk](mailto:international@scottishcca.co.uk)

## ICCF Jubilee Events

### Open Email Tournament

Open to all chessplayers! Sponsored by ChessBase GmbH. Games will be graded and norms will be available. Interested? Register on the ICCF website **before 15 July** at: <http://www.iccf.com>

### Open Postal Tournament

Open to all chessplayers! Sponsored by ChessBase GmbH. Pairing using the Silli system. Interested? Write to Dr G-M Tani, Via Tripoli 20, 10136 Torino, Italy, or email him at: [giantani@katamail.com](mailto:giantani@katamail.com) **before 15 July**.

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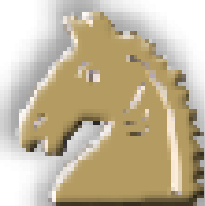
### Officials & Delegates Tournament

Open to all ICCF honorary members, medallists, officials, TDs, delegates and email contacts. Sponsored by Dr W Bayer of Germany. Interested? Email Alan Borwell at: [alanp@borwelliccf.freemove.co.uk](mailto:alanp@borwelliccf.freemove.co.uk) **before 23 September**.

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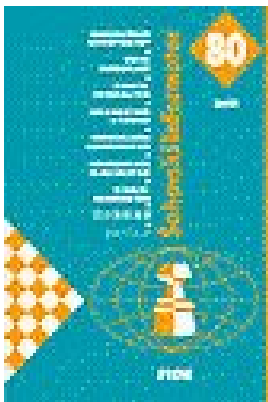
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ECO Volume A has been revised in April 2001, and includes English, Reti, Benoni, Volga Gambit and Dutch openings - all for £18! The Chess Informant Reader (CIR) software required to read electronic publications is available as a free download from the website: (<http://www.sahovski.com>)



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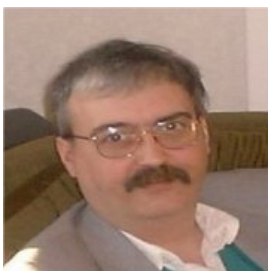
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